

## Eskişehir Osmangazi University Faculty of Tourism Gastronomy and Culinary Arts Course Information Form

Term	Fall			
COURSI	E CODE	271215018	COURSE NAME	Innovation and Technology in Gastronomy

SEMESTER	WEEKLY COURSE HOURS			COURSE							
SENIESTER	Theoretical Pra		ice	Laboratory		Credits			pe	Language	
V 2		0		0		2	3	CORE () ELECTIV E (x)		Turkish	
			COURSE CATEGORY								
Supportive Courses Basic Vocational			Proficiency/F Communication ield and Manication Ski			nication, T			ransferable Skills		
Λ		A	SSE	SSMENT CF	RIT	ERIAS					
A			Activity			Number			Percentage (%)		
			I. Mid-Term			1			40		
			II. Mid-Term								
DURI	NG TERM		Quiz Homework								
			Project								
			Report								
			Other ()								
FINA	AL EXAM					1			60		
PREREQUISITE(S) (IF ANY)											
COURSE CONTENT			Current innovations, innovations and technologies in the fields of tourism and gastronomy will be discussed.								
COURSE OBJECTIVES			The aim of this course is to explain to students the place and importance of current innovations, innovations and technologies in the fields of tourism and gastronomy. In the course, information will be given especially about product and process innovations.								
CONTRIBUTION OF THE COURSE TO THE VOCATIONAL TRAINING											
COURSE OUTCOMES			Obtains and evaluates information about innovation and technological innovations in the food and beverage industry.								
TEXTBOOK(S)			Dijital Turizm: Sektörün Yeni Geleceği Editors: Abdullah Karaman, Kürşad Sayın. Eğitim Publishing House								
SUPPORTIVE RESOURCES											
EQUIPMENTS REQUIRED											

COURSE OUTLINE								
WEEK	SUBJECTS							
1	The Relationship Between Industry 4.0 and Tourism 4.0							
2	Smart Travel Management and Tourism 4.0							
3	Smart Hotel Management and Tourism 4.0							
4	Cloud Computing and Tourism 4.0							
5	Augmented Reality and Tourism 4.0							
6	Internet of Things and Tourism 4.0							
7	Big Data and Tourism 4.0							
8	In-Term Evaluation							
9	Cryptocurrencies and Tourism							
10	Social Media and Tourism 4.0							
11	Robot Technologies and Tourism 4.0							
12	Future Technologies and Tourism 4.0							
13	Smart Destinations and Tourism 4.0							
14	Digital Gastronomy							
15/16	Final Exam							

No.	OUTCOMES	3	2	1
1	Knows and applies concepts, principles and theories in the field of gastronomy and		X	
2	Culinary arts.  Have knowledge about nutrition principles and food science.			X
3				
3	Demonstrates reading, comprehension, speaking and writing skills in a second foreign language at least at the European Language Portfolio B2 general level.			X
4	Communicates effectively in writing, verbally and non-verbally and demonstrates presentation skills.		X	
5	Defines, analyzes, synthesizes and evaluates information and data in the field of tourism and gastronomy.			X
6	Knows and applies management theories and practices that can effectively manage a food and beverage business, and acquires entrepreneurial skills.			X
7	Knows social and professional ethical values, evaluates them from a critical perspective and develops appropriate behavior.			X
8	Uses both basic and field-related information and communication technologies and software at an advanced level.	X		
9	Gain knowledge about the basic concepts, theories, principles and facts in the field of business and economics.			X
10	Have knowledge about national and international cuisines and apply them.			X
11	Knows and applies food and beverage cost control, menu planning and pricing.			X
12	Knows all processes related to food and beverage production, from the purchasing stage to the presentation stage, and solves any problems that may arise during these processes.			X
13	Knows and applies national and international legal regulations, professional standards, occupational safety and worker health principles related to the field of work.			X
14	Knows and applies classical and modern production techniques in the field of food and beverage.			X
15	Evaluates food and dishes within the framework of history, geography, culture and nutritional sciences.			X

1:Never. 2:Few. 3:Many.

Instructor Name: Lecturer PHD. Taner ERDOĞAN